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**Designed by Amir Mirza
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Department of Visual Studies, University of Karachi**



The Department of Visual Studies graduates innovative and award-winning designers, architects and artists, who are making their mark in the professional world.

The Department of Visual Studies sees itself as a bridge between tradition and innovation. Courses are interdisciplinary and contextualized. A strong theory component alongside practical and professional courses distinguishes the curricula of the Department. A dedicated faculty supported by visiting faculty from professional fields and the university's own pool of excellent scholars, provide training that is current and professional. Students are encouraged to

widen their experience and engage with the larger issues within which they will practice. We live in a rapidly changing world that needs responsible solutions for its many unfolding challenges. With 70% of Pakistan's population below the age of 25, the future lies in the hands of our youth. The graduates of the Department of Visual Studies have the opportunity to influence social perception, the built environment, and determine the cultural legacy of their times. History of ideas, sociology and researched dissertations are some of the ways in which students develop analytical skills, and measure their designs against their social, cultural, economic and

environmental impact. Uniquely placed within Pakistan's largest University, with 52 departments and 20 postgraduate institutes offering a wide range of studies in the sciences and humanities, the students of the Department of Visual Studies are exposed to students and faculty across all academic disciplines.

Future plans include, an evening programme of short courses for professionals wishing to acquire further training. This year we are inaugurating our first postgraduate degree, Design for Social Innovation in collaboration with the Pakistan Innovation Foundation

which will be the first such degree offered in Pakistan.

Degrees offered are:

B Arch (5 years)

BFA (4 years), in one of the following,
Fine Art, Islamic Arts, Art History

B Design (4 years), in one of the following,
Design & Media Arts, Textile Design,
Industrial Design, Ceramics & Glass.

MDSI (2 years)



All specializations begin with one year of Foundation Studies introducing students to a wide range of basic skills.

Subjects introduced in the first year will be drawing, design, draughting, materials & processes and contextual studies.

The objective of these preparatory courses, which are compulsory, is to provide the basic skills and knowledge necessary to engage productively in the subsequent years of training in the chosen specialization.



Architectural Design,
Architectural Research
Urban/Rural Planning,
Interior Design
Historical Site Management
Landscape Architecture

The **Architecture** programme seeks to produce Architects capable of design solutions in the context of social and technical research and innovation. The course consists of Architectural Theory and History, building related Technologies, Service and Materials, Communication Skills and the application of these in Studio Practice. The Program acknowledges the digital revolution, introducing computer-aided design in the second year of the course.

Practical on-site experience and visits to relevant locations, along with their documentation and analysis, are undertaken to help the student understand the issues of the built environment.

A four-month internship program allows the students to gain valuable practical experience leading to a graduating degree project.

The image features the lowercase letters 'f' and 'a' in a very bold, black, sans-serif font. The 'f' is on the left and the 'a' is on the right, both rendered in a thick, solid black color. The background is plain white. In the middle of the 'f', there is a list of eight art-related professions in a smaller, black, sans-serif font.

Art Criticism
Animation
Illustration
Set Design
Videography
Art Administration
Art Restoration
Gallery Management
Museum Consultancy

The ***Fine Art*** course is an integrated programme that emphasizes concept development and encourages the student to explore creative expression within the contemporary cultural and intellectual discourse. Students are encouraged to use a wide range of media, materials and processes. Drawing is a key discipline. Art history and art theory will supplement concept development.

Traditional disciplines of painting, miniature, sculpture and printmaking are offered along with photography and AV media studies.

Critical analysis and awareness of one's place within regional and international developments prepares students to engage with current art concerns.

Students are expected to present a self-directed body of work that can be interdisciplinary or in one medium of their choice.



Consultancy
Architectural Detailing
Islamic Pattern-making
Crafts Management
Miniature Painting
Book Publishing
Art Research
Restoration
Calligraphy
Ceramics

Islamic Arts has a practical curriculum with a theoretical base exploring surviving Arts and Crafts practices throughout the Islamic World. The underlying philosophy of this programme acknowledges the Islamic Arts as a vibrant subject of great relevance to the Muslim world. These arts need to be revived at a practical level to supplement the theoretical studies and documentation by Muslim and Western scholars. Local and world wide masters of Muslim arts & crafts will be invited to teach the main modes of expression such as architectural detailing, textiles, carpet weaving, ceramics, silver/gold-smithing, metalwork and jewellery, and the 'Arts of the Book' including binding, illumination, gilding and miniature painting.



**Artist
Art Critic
Museum Consultant
Researcher
Art Administration
Art Restoration
Gallery Management**

The **Art History** programme encourages the students to look critically at the History of Art and Ideas.

Contemporary South Asian art, global art practices, and historical accounts of the developments in art as presented in the Euro-American “Grand Narratives” of art history are studied in depth, but also re-examined through the perspective of cultural studies.

Research is an important component of this course and students are expected to present a substantial researched paper at the end of the course.

History and criticism of art & design and tutorials on related areas of philosophy, literature and the performing arts are incorporated.

This is a theory course; however, students supplement their studies with a studio course of their choice.



**Product Design,
Furniture Design,
TV/Film Set Design,
Transport Systems,
Exhibition Design,
Interior Design,
Signage System Design**

Industrial Design is an inter-disciplinary profession that interfaces between art and technology to conceive design and develop products for the home, the work place and public amenities.

The Industrial Design programme facilitates a wide range of learning experiences including imaginative speculation on design solutions; hands-on practical fabrication, 3D models and computer representation of design ideas; and the articulation of theoretical frameworks for understanding design ideas within a historical and cultural context. Emphasis is placed on social responsibility and the environmental impact of designed products, use of materials and waste management. Evaluating and contemporizing traditional crafted products is an important part of improving standards of living. Individual guidance gives students the flexibility to produce designs for industry as well as small workshop practice.



Print Design
Apparel Design
Interior Design
Craft Management
Fashion Accessories
Set & Costume Design
Display System Design
Home Furnishing & Accessories

The ***Textile Design*** programme aims to prepare design students for a role in the textile industry, both for clothing and furnishing textiles, accessories and for adding value to traditional crafts. Professional, technical and design skills are developed for a range of printed, woven, knitted and embroidered textile products, and their application for clothing and furnishing. Block and screen-printing, transfer processes, dyeing, knowledge of fabric and weaving on looms are some of the skills taught. Internships and workshops are arranged as an essential part of the curriculum. Students are required to engage in detailed research of traditional and modern textile processes, including visits to craft communities.



Advertising
Information Graphics
Signage
Editorial Design
Publishing
Exhibition Design
Film & Television Production
Creative Management
Animation
Motion Graphics
Illustration
Photography

Design Media Arts & Animation

acknowledges the growing importance of visual communication in business, industry, leisure, broadcasting and cultural exchange. Students select one of the three pathways: Graphic Design, Media Arts or Animation . Graphic Design includes advertising, information graphics, typography, packaging, printmaking, printing-press technology, photography, illustration, computer graphics and editorial design. Media Arts focuses on Film and Television production including camera, pre/post production, animation, photography, illustration and marketing. Animation includes digital animation and cel animation, modelling, character rigging and concept development. Seminars and a strong theory component ensures awareness of cultural issues and responsible practice within existing socio-economic contexts.



Pottery
Craft Management
Glassware
Interior Design Products
Sculpture

The **Ceramics & Glass** programme focuses on studio ceramics and creative glass making.

Students are given hands-on experience of the range of skills and processes, including wheel-throwing, slab and mold building, firing techniques, glazing, glass forming etc.

Emphasis is placed upon experience and training in developing individually produced ceramic and glass works for the designer for workshop practice. Knowledge of the workings of ceramics and glass industry is made available for those intending to establish production workshops.

msi

Masters in Design for Social Innovation: (MDSI)

Social Innovation is an essential component of solving the challenges facing the world today. Pakistan is no exception where social innovation, as a phenomenon, has grown considerably over the years. Much of the inspiration to socially innovate comes from experience of social problems surrounding us and the urge to seek creative and innovate solutions The MDSI at University of Karachi is the first degree in Social Innovation offered in Pakistan, and will be conducted jointly by the University of Karachi and the Pakistan Innovation Foundation. Students will be required to complete 60 credits over two years.

The first year introduces the student to an in depth understanding of social innovation in all its forms and application from international development programmes to individual entrepreneurship. Students will acquire communication skills, mapping and analysis methodologies, science and digital technologies, ethical, cultural and community concerns, and the opportunity to gain hands on experience through study visits to communities and organizations. Lectures from a range of guest speakers from across society will continue across the two years. In the second year the students will develop a thesis with the help of a team of mentors and advisors. It will be in the form of a ready for implementation proposal and will be assessed by a jury of professionals.

Eligibility

The programme will be open to applicants from all fields of undergraduate studies, with a minimum 2.45 GPA or Second Division from a recognized undergraduate programme. Admission will be awarded after an interview and submission of substantial evidence of work in the social sector.

ASSESSMENT

Student assessment is based on practical assignments given throughout the term and examinations held at the end of each semester. At the end of each semester there is a portfolio assessment. Students are counselled on their overall progress. Home assignments supplement classrooms projects.

GRADING

Passing percentage is 50% in each course. The grades given to the students are expressed as a Numerical Grade (NG), an equivalent Alphabetical Grade (AG) and a Grade Point (GP). Grade Point Ratio (GPR) and a Cumulative Grade Point Ratio (CGPR) will be calculated.

NG	90 – 100	85 – 89	80 – 84	75 – 79	71 – 74	68 – 70	64 – 67	61 – 63	57 – 60	53 – 56	50 – 52
AG	A+	A	A–	B+	B	B–	C+	C	C–	D+	D
GPA	4.0	4.0	3.8	3.4	3.0	2.8	2.4	2.0	1.8	1.4	1.0

Students must pass in 80% of their courses in an academic year, failing which they will have to repeat the year. If a student fails in one course, he or she will be allowed to repeat the course in the following relevant academic session. In each semester students can improve any two previous courses with grade less than 'C' when that course is next offered during their course of studies. Students making a fourth attempt are required to re-attend the relevant class. Architecture student must clear design studio in in all years including foundation year in order to be promoted to the next level.

AWARD OF DEGREE

A student must obtain a CGPR of 2.45 in order to be awarded a degree.

ATTENDANCE

A student's attendance must amount to 75%. A student with low attendance will not be allowed to appear for his / her exams.

Students with 60% attendance may pay a fine and appear for the final examination.

Credit Hours

FOUNDATION STUDIES

Semester I

VS-300.1	Language & Communication Skills - English	2+0
VS-311	Drawing	1+2
VS-321	Basic Design 2 D	1+2
VS-331	Visual Communication Skills	1+2
VS-341	Basic Design 3 D	1+2
VS-351	History of Ideas I	2+0
TOTAL		16

ARCHITECTURE

Semester II

VS-300.2	Islamic Studies	2+0
VS-312 ARCH	Drawing	0+3
VS-322 ARCH	Architectonics	0+3
VS-332 ARCH	Drafting II	0+3
VS-342 ARCH	Materials and Structures	0+3
VS-352	History of Cultures	2+0
TOTAL		16

Semester III

VS-400.1	Language & Communication Skills- Urdu	2+0
VS-411 ARCH	Theory of Architecture I (History of Art & Architecture)	2+0
VS-421 ARCH	Design Studio I	0+6
VS-431 ARCH	Visual Communication	0+2
VS-441 ARCH	Architecture Technology I Construction Details & Materials	1+1
VS-451 ARCH	Elective I - Sculpture	0+2
VS-451	History of Ideas II	2+0
TOTAL		18

Semester IV

VS-400.2 (PS)	Pakistan Studies	2+0
VS-412 ARCH	Theory of Architecture II (History & Theory of Architecture)	2+0
VS-422 ARCH	Design Studio II	0+6
VS-432 ARCH	Digital Tools for Architects I	0+2
VS-442 ARCH	Architecture Technology II Construction Details & Material	1+1
VS-452 ARCH	Architecture Technology III Structure	1+1
VS-452	History of Ideas III	
TOTAL		18

Students of Architecture are required to clear Design Studio in each semester otherwise he/she will not be promoted to the next year.

Semester V

VS-511 ARCH	Theory of Architecture III – (Energy and Environment)	2+0
VS-521 ARCH	Design Studio III	0+8
VS-531 ARCH	Digital Tools for Architects II	0+2
VS-541 ARCH	Architecture Technology IV Building Integration	1+1
VS-551 ARCH	Architecture Technology V Structure	1+1
VS-551	History of Ideas IV	2+0
	TOTAL	18

Semester VI

VS-522 ARCH	Design Studio IV	0+9
VS-532 ARCH	Digital Tools for Architects III	0+3
VS-542 ARCH	Architecture Technology VI Construction Details & Material	1+1
VS-552	History of Ideas V	2+0
VS-562	Sociology	2+0
	TOTAL	18

Semester VII

VS-611 ARCH	Theory of Architecture IV (Urban/Rural & Urban Design)	0+3
VS-621 ARCH	Design Studio V	2+0

VS-631 ARCH	Digital Tools for Architects IV	0+8
VS-641 ARCH	Architecture Technology VII Construction Details & Material	0+2
VS-651 ARCH	Landscape Architecture	2+1
	TOTAL	18

Semester VIII

VVS-612 ARCH	Professional Practice & Management	2+0
VS-622 ARCH	Design Studio VI	0+8
VS-632 ARCH	Internship (6 Weeks summer break)	0+4
VS-642 ARCH	Architectural Research Methods	2+0
VS-652 IA	Islamic Art and Architecture	2+0
	TOTAL	18

Semester IX

VS-631	Dissertation	3+0
VS-661 ARCH	Thesis Design I	2+10
	TOTAL	15

Semester X

VS-662 ARCH	Thesis Design II (Final Project)	0+15
	TOTAL	15

GRAPHIC DESIGN

Semester II

VVS-300.2	Islamic Studies	2+0
VS-312 GD	Drawing	0+3
VS-322 GD	2D Design	0+3
VS-332 GD	3D Design	0+3
VS-342 GD	Digital Skills	0+3
VS-352	History of Cultures	2+0
	TOTAL	16

Semester III

VS-400.1	Language & Communication Skills – Urdu	2+0
VS-451	History of Ideas II	2+0
VS-411 GD	Graphic Design I	0+3
VS-421 GD	Computer Graphics I	0+3
VS-431 GD	Communication Skills	2+0
VS-441 GD	Typography I	0+2
VS-451 GD	History of Graphic Design	3+0
	TOTAL	17

Semester IV

VS-400.2 (L)	Language & Communication Skills	2+0
VS-400.2 (PS)	Pakistan Studies	2+0

VS-452	History of Ideas III	2+0
VS-412 GD	Graphic Design II	0+3
VS-422 GD	Computer Graphics II	0+3
VS-442 GD	Typography II	0+3
VS-452 GD	Printmaking	0+3
	TOTAL	18

Semester V

VS-511 GD	Graphic Design III	0+6
VS-521 GD	Computer Graphics III	0+3
VS-531 GD	Minor (History of Illustration OR History of Photography)	2+0
VS-541 GD	Minor (Illustration Studio I OR Photography Studio I)	0+3
VS-561IA	Islamic Art and civilization	2+0
VS-551	History of Ideas IV	2+0
	TOTAL+ 6 (Minor)	18

Semester VI

VS-512 GD	Graphic Design IV	0+6
VS-522 GD	Visual Cultures	2+0
VS-532 GD	Copywriting	2+0
VS-542 GD	Minor (Illustration Studio II OR Photography Studio II)	0+3

VS-562 GD	Minor (Digital Techniques in Illustration OR Digital Techniques in Photography)	2+0
VS-552	History of Ideas V	2+0
VS-562	Sociology	2+0
	TOTAL+5 (Minor)	19

Semester VII

VS-611 GD	Design in Focus (Advertising + Interaction Design)	0+6
VS-621 GD	Multi-Media Design	0+2
VS-631 GD	Marketing & Professional Development I	3+0
VS-631	Dissertation	3+0
VS-651 GD	Minor (Illustration Final Project OR Photography Final Project)	0+4
	TOTAL	18

Semester VIII

VS-612 GD	Final Project	0+12
VS-622 GD	Internship	0+3
VS-632 GD	Marketing & Professional Development II	3+0
	TOTAL	18

MEDIA ARTS MAJOR: FILM

Semester II

VS-300.2	Islamic Studies	2+0
VS-312 MA	Drawing	0+3
VS-322 MA	Creative Writing	3+0
VS-332 MA	Digital skills	0+3
VS-342 MA	3 D Design	0+3
VS-352	History of Cultures	2+0
	TOTAL	16

Semester III

VS-400.1	Language & Communication Skills – Urdu	2+0
VS-411 MA	Camera I	0+3
VS-421 MA	Pre-Production Skills	0+3
VS-431 MA	Introduction to Illustration	0+3
VS-441 MA	Set Design & Construction	0+2
VS-451 MA	History of Film & Television	3+0
VS-451	History of Ideas II	2+0
	TOTAL	18

Semester IV		
VS-400.2 (L)	Language & Communication Skills	2+0
VS-400.2 (PS)	Pakistan Studies	2+0
VS-412 MA	Camera II	0+3
VS-422 MA	Writing for Film & Television I	0+3
VS-432 MA	Introduction to Photography	0+2
VS-442 MA	Art Direction	0+2
VS-452 MA	Sound Recording	0+3
VS-452	History of Ideas III	2+0
TOTAL		19

Semester V		
VS-551	History of Ideas III	2+0
VS-511 MA	Editing Basics	0+2
VS-521 MA	Lighting	0+2
VS-531 MA	Writing for Film & Television II	2+0
VS-541 MA	Reading Media I	2+0
VS-561A	Islamic Art & Civilization	2+0
TOTAL + 6 (Minor)		18

Semester VI		
VS-552	History of Ideas	2+0
VS-512 MA	Advanced Editing & Sound Design	0+5
VS-522 MA	Animation I	0+2
VS-532 MA	Directing I	0+2

VS-562	Sociology	2+0
TOTAL + 5 (Minor)		18

Semester VII		
VS-611 MA	Directing II	0+3
VS-621 MA	Animation II	0+3
VS-631	Dissertation	3+0
VS-641 MA	Reading Media II	2+0
TOTAL + 6 (Minor)		17

Semester VIII		
VS-612 MA	Final Project	0+12
VS-622 MA	Internship (summer)	0+2
VS-642 MA	Marketing	2+0
TOTAL		16

MAJOR: ANIMATION

Semester II		
VS-300.2	Islamic Studies	2+0
VS-312 MA	Drawing	0+3
VS-322 MA	Creative Writing	3+0
VS-332 MA	Digital skills	0+3
VS-342 MA	3 D Design	0+3
VS-352	History of Cultures	2+0
TOTAL		16

Semester III

VSVS-400.1	Language & Communication Skills	2+0
VS-411 ANIM	Sculpture	0+3
VS-421 ANIM	3d Modeling	0+3
VS-431 ANIM	History of Animation	3+0
VS-441 ANIM	Production Techniques	0+3
VS-451 ANIM	Theatre	1+2
VS-451	History of Ideas II	2+0
	TOTAL	19

Semester IV

VS-400.2 (L)	Language & Communication Skills	2+0
VS-400.2 (PS)	Pakistan Studies	2+0
VS-412 ANIM	Animation I	0+3
VS-422 ANIM	Character Rigging I	0+3
VS-432 ANIM	Introduction to Photography	0+2
VS-442 MA	Art Direction	0+3
VS-452 MA	Sound Recording	0+2
VS-452	History of Ideas III	2+0
	TOTAL	19

Semester V

VS-511 ANIM	Animation II	0+2
VS-521 ANIM	Character Rigging II	0+2
VS-531 ANIM	Concept Development for Animation	2+1

VS-541ANIM	Acting for Animation	0+2
VS-561IA	Islamic Art and Civilization	2+0
VS-551	History of Ideas IV	2+0
	TOTAL + 6 (Minor)	19

Semester VI

VS-512 ANIM	Lighting, Rendering	0+3
VS-522 ANIM	Advanced Editing & Sound Design	0+2
VS-542 ANIM	Directing	0+3
VS-552	History of Ideas V	2+0
VS-562	Sociology	2+0
	TOTAL + 6 (Minor)	18

Semester VII

VS-611 ANIM	Compositing for 3d Animation I	0+3
VS-621 ANIM	Reading Media I	0+2
VS-631 ANIM	Group Project for Animation	2+0
VS-631	Dissertation	3+0
	TOTAL + 6(Minor)	17

Semester VIII

VS-612 ANIM	Final Project	0+12
VS-622 ANIM	Internship (summer)	3+0
	TOTAL	15

MEDIA ARTS - MINORS

Semester V

VS-561MA P	Photography Studio I	0+2
VS-571MA P	Darkroom Techniques	0+2
VS-581MA P	History of Photography	2+0
TOTAL		6

OR

VS-561MA S	Story telling	0+2
VS-571MA S	Character Development	0+2
VS-581MA S	Genres of Film	2+0
TOTAL		6

Semester VI

VS-562MAP	Photography Studio II	0+2
VS-572MA P	Digital Techniques I	0+2
VS-582MAP	Artist Showcase	0+2
TOTAL		6

OR

VS-562MA S	Advanced story and character	0+2
VS-572MA S	Dialogue	0+2
VS-582MA S	Adaptation	0+2
TOTAL		6

Semester VII

VS-641DMP	Photography Studio III	1+3
VS-671MA P	Digital Techniques II	0+2
TOTAL		6

OR

VVS-661MA S	Feature Film scriptwriting	1+3
VS-671MA S	The Business of Scriptwriting	0+2
TOTAL		6

TEXTILE DESIGN

Semester II

VS-300.2	Islamic Studies	2+0
VS-312 TD	Drawing for Design	0+3
VS-322 TD	Design for Textiles	0+3
VS-332 TD	Textile Processes 2D	0+3
VS-342 TD	Textile Processes 3D	0+3
VS-352	History of Cultures	2+0
TOTAL		16

Semester III

VVS-400.1	Language & Communication Skills – Urdu	2+0
VS-411 TD	Design Studio I	0 + 6
VS-421 TD	Weaving I	0+3
VS-431 TD	Drawing I	0+2

VS-441 TD	History of Textiles	2+0
VS-451	History of Ideas II	2+0
	TOTAL	17

Semester IV

VS-400.2 (L)	Language & Communication Skills	2+0
VS-400.2 (PS)	Pakistan Studies	2+0
VS-412 TD	Design Studio II	0 + 6
VS-422 TD	Weaving II	0 + 3
VS-432 TD	Drawing II	0 + 2
VS-442 TD	History of Fashion	2 + 0
VS-452	History of Ideas III	2 + 0
	TOTAL	19

Semester V

VS-561IA	Islamic Art and Civilization	2+0
VS-511 TD	Design Studio III	0 + 6
VS-521 TD	Textile Technology I	2+2
VS-531 TD	Drawing III	0+2
VS-541 TD	Innovation in Textiles	2+0
VS-551	History of Ideas IV	2+0
	TOTAL	18

Semester VI

VS-562	Sociology	2 + 0
VS-512 TD	Design Studio IV	0 + 9
VS-522 TD	Product Development & Innovation	3+0
VS-532 TD	Digital Textiles I	0 + 2
VS-552	History of Ideas	2 + 0
	TOTAL	18

Semester VII

VS-611 TD	Internship	0+3
VS-621 TD	Design Studio	0 + 6
VS-631 TD	Digital Textile	0+2
VS-641 TD	Seminar	2+0
VS-651	Dissertation	3 + 0
	TOTAL	16

Semester VIII

VS-622TD	Final Project	0+12
VS-632TD	Marketing and Entrepreneurship	3+0
	TOTAL	15

INDUSTRIAL DESIGN

Semester II

VS-300.2	Islamic Studies	2+0
VS-312 ID	Design Sketching	0+3
VS-322 ID	Design Basics	0+3
VS-332 ID	Technical Drawing	0+3
VS-342 ID	Materials & Processes	0+3
VS-352	History of Cultures	2+0
	TOTAL	17

Semester III

VS-400.1	Language & Communication Skills – Urdu	2+0
VS-411 ID	Visualization I	0+3
VS-421 ID	Material Studies I	2+0
VS-431 ID	Design Studies I	2+0
VS-441 ID	Design Studio II	1+3
VS-451 ID	Elective I	0+1
VS-451	History of Ideas II	2+0
	TOTAL	16

Semester IV

VS-400.2 (L)	Language & Communication Skills	2+0
VS-400.2 (PS)	Pakistan Studies	2+0

VS-412 ID	Visualization II	0+3
VS-422 ID	Material Studies II	2+0
VS-432 ID	Design Studies II	2+0
VS-442 ID	Design Studio II	1+3
VS-551 ID	Elective II	0+1
VS-452	History of Ideas III	2+0
	TOTAL	18

Semester V

VS-511 ID	Visualization III	0+4
VS-521 ID	Technology I	0+2
VS-531 ID	Design Studies III	2+0
VS-541 ID	Design Studio III	2+4
VS-551	History of Ideas IV	2+0
VS-561 IA	Islamic Art and civilization	2+0
	TOTAL	18

Semester VI

VS-512 ID	Visualization IV	0+4
VS-522 ID	Technology II	0+2
VS-532 ID	Design Studies IV	2+0
VS-542 ID	Design Studio IV	2+4
VS-552	History of Ideas V	2+0
VS-562	Sociology	2+0

TOTAL 18

Semester VII

VS-611 ID Final Project I

VS-631 Dissertation

TOTAL 15

Semester VIII

VS-612 ID Final Project II 0+ 12

VS-642 ID Marketing 3+0

TOTAL 15

FINE ARTS

Semester II

VS-300.2 Islamic Studies 2+0

VS-312 FA Drawing 0+3

VS-322 FA Introduction to Painting 0+3

VS-332 FA Digital Skills 0+3

VS-342 FA Introduction to Sculpture 0+3

VS-352 History of Cultures 2+0

TOTAL 16

Semester III

VS-400.1 Language & Communication Skills 2+0

VS-451 History of Ideas II 2+0

VS-411 FA Printmaking 0+3

VS-421 FA Painting 0+3

VS-431 FA Drawing I 0+2

VS-441 FA Miniature Painting I 0+2

VS-451 FA History of Art I 2+0

TOTAL 1

Semester IV

VS-400.2 (L) Language & Communication Skills 2+0

VS-400.2 (PS) Pakistan Studies 2+0

VS-452 History of Ideas III 2+0

VS-412 FA AV Media 0+3

VS-422 FA Sculpture 0+3

VS-432 FA Drawing II 0+2

VS-442 FA Miniature Painting II 0+2

VS-452 FA History of Art II 2+0

TOTAL 17

Semester V

VS-551 History of Ideas IV 2+0

VS 561 IA Islamic Art and Civilization 2+0

VS-511 FA Studio I 0+9

VS-531FA	Drawing III	0+2
VS-551FA	History of Art III	2+0
TOTAL		17

Semester VI

VS-552	History of Ideas V	2+0
VS-562	Sociology	2+0
VS-512 FA	Studio II	0+9
VS-532 FA	Drawing IV	0+2
VS-552 FA	History of Art IV	2+0
TOTAL		17

Semester VII

VVS-611FA	Final Project I	0+12
VS-631	Dissertation	3+0
TOTAL		15

Semester VIII

VS-612 FA	Final Project II	0+12
VS-622 FA	Seminar	3+0
TOTAL		18

ISLAMIC ARTS

Semester II

VS-300.2	Islamic Studies	2+0
VS-312 IA	Drawing	0+3
VS-322 IA	Basic Calligraphy	0+3
VS-332 IA	Drafting	0+3
VS-342 IA	Basic Design 3D	0+3
VS-352	History of Cultures	2+0
TOTAL		16

Semester III

VS-400.1	Language & Communication Skills – Urdu	2+0
VS-411IA	Calligraphy I	0+3
VS-421IA	Geometric Design I	0+3
VS-431IA	Workshop I	0+4
VS-441IA	Muslim History & Culture I	2+0
VS-451	History of Ideas II	2+0
TOTAL		19

Semester IV

VS-400.2 (L)	Language & Communication Skills	2+0
VS-400.2 (PS)	Pakistan Studies	2+0

VS-412 IA	Calligraphy II	0+3
VS-422 IA	Geometric Design II	0+3
VS-432 IA	Workshop II	0+4
VS-442 IA	Muslim History & Culture II	2+0
VS-452	History of Ideas III	2+0
	TOTAL	18

Semester V

VS-511IA	Calligraphy III	0+3
VS-521IA	Naqqashi I	0+3
VS-531IA	Workshop III	0+6
VS-551	History of Ideas IV	2+0
VS-561-IA	Islamic Art & Civilization	2+0
	TOTAL	16

Semester VI

VS-512 IA	Calligraphy IV	0+3
VS-522 IA	Naqqashi II	0+3
VS-532 IA	Workshop IV	0+6
VS-562	Sociology	2+0
VS-552 IA	Quran & Metaphysics	2+0
	TOTAL	16

Semester VII

VS-611IA	Quran & Metaphysics II	3+0
VS-621IA	Islamic Art Elective	0+9
VS-631	Dissertation	3+0
	TOTAL	15

Semester VIII

VS-612 IA	Final Project	0+12
VS-622 IA	Marketing & Entrepreneurship	3+0
	TOTAL	15

CERAMICS & GLASS

Semester II

VS-300.2	Islamic Studies	2+0
VS-312 C&G	Drawing	0+3
VS-322 C&G	Basic Design	0+3
VS-332 C&G	Technical drawing	0+3
VS-342 C&G	Materials and processes	0+3
VS-352	History of Cultures	2+0
TOTAL		16

Semester III

VS-400.1	Language & Communication Skills – Urdu	3+0
VS-451	History of Ideas II	2+0
VS-411 C&G	Studio	0+6
VS-421 C&G	Materials & Technology I	2+0
VS-431 C&G	Drawing	0+2
VS-451 C&G	History of Art & Design I	2+0
TOTAL		17

Semester IV

VS-400.2	Pakistan Studies	3+0
VS-452	History of Ideas III	2+0

VS-412 C&G	Studio	0+6
VS-422 C&G	Materials & Technology II	2+0
VS-432 C&G	Digital Visualization	0+2
VS-452 C&G	History of Art & Design II	2+0
TOTAL		17

Semester V

VS-551	History of Ideas IV	2+0
VS-561IA	Islamic Art & Civilization	2+0
VS-511 C&G	C & G Studio III	0+9
VS-531 C&G	Elective	0+2
VS-551 C&G	History of Ceramics & Glass	2+0
TOTAL		17

Semester VI

VS-552	History of Ideas V	2+0
VS-562	Sociology	2+0
VS-512 C&G	C & G Studio IV	0+9
VS-532 C&G	Traditional Crafts	0+2
VS-552 C&G	History of Crafts of Pakistan	2+0
TOTAL		17

Semester VII

VS-611 C&G	Final Project	0+12
VS-631	Dissertation	3 +0
	TOTAL	15

Semester VIII

VS-612 C&G	Final Project II	0+12
VS-622	Seminar	3 +0
	TOTAL	15

MDSI

Semester VII

VS-601 DSI	Introduction to Social Innovation	3+0
VS-611 DSI	Making Communication Work	0+3
VS-621 DSI	Mapping and Visualization Design I	0+3
VS-631 DSI	Guest Lecture Series I	3+0
VS-641 DSI	Employing Human and Social Technologies	0+3
	TOTAL	15

Semester VIII

VS-602 DSI	Designing Change	0+3
VS-612 DSI	Ethics and Social Innovation	3+0
VS-622 DSI	Mapping and Visualization Design II	0+3
VS-632 DSI	Guest Lecture Series II	3+0
VS-642 DSI	Introduction to Thesis	3+0
	TOTAL	15

Semester IX

VS-651DSI	Leadership	3+0
VS-661DSI	Mapping and Visualization Design III	0+3
VS-671DSI	Guest Lecture Series III	3+0
VS-681DSI	Thesis Consultation: Research, Writing,	
	Presentation	6+0
	TOTAL	15

Semester X

VS-652 DSI	Social Innovation Impact	3+0
VS-662 DSI	Mapping and Visualization Design IV	0+3
VS-672 DSI	Guest Lecture Series IV	3+0
VS-682 DSI	Thesis: Implementation	6+0
	TOTAL	15

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Eligibility For Admission

Students who have passed H.S.C. (Intermediate) Examination or equivalent examination with 45% marks from a recognized technical board are eligible to apply. Diploma holders who have obtained a diploma from a recognized with at least 60% shall also be eligible to apply. Further details from main university website.

APTITUDE TEST

Students fulfilling the above mentioned requirements will be allowed to appear in the aptitude test. A sample test paper is included in the prospectus.

WEIGHTAGE

Pre-requisite examination=20%, Aptitude Test=60%,
Interview=20%

The Applicant **MUST** pass in each head. Passing marks in Test and Interview will be 50%

Admission fee Rs. 2,000/- Semester

Fee Rs. 38,400 /- (Only cash will be accepted)

RULES AND REGULATIONS

Students will be required to pay for materials and have their own set of tools for which a list will be provided.

The University is not liable for loss or damage to student's property.

Students are expected to follow the guidelines of the University as regards attendance, discipline and conduct.

ENTRY TEST sample test paper

Duration TWO HOURS 100 Marks [passing marks 50%]

INSTRUCTIONS

1. The test consists of FOUR sections.
2. You may answer in ENGLISH or URDU.

SECTION A. [30 marks]

1. Draw the object given to you in as much detail as possible in the space provided below.
2. Using your imagination, ADD an element of your choice to the drawing
Use graphite pencil only. DO NOT use colour pencils, rulers or any other drawing instruments.

SECTION B. Visual Intelligence/Imagination [30 marks]

1. Using your imagination, describe what is happening in the image given.
2. Select the correct image to complete the sequence

SECTION C -SPECIALIZATION [30marks]

ONLY ANSWER QUESTIONS FROM THE SPECIALIZATION APPLIED FOR

1. Zardosi is the name of a
a) Fiber b) Cloth c) Style of saree d) Embroidery
2. Place in order of construction
a) Roof walls b) pillars c) foundation d) wiring e) paint
3. Which of the following is not a film award?
a) Nigar b) Oscar c) Grammy d) Bafta
4. Match the tagline to the brand

5. As compared to steel, plastic is
a) Stronger b) Lighter c) Heavier d) More expensive
6. Look at the image given and answer the related questions.

7. The Al Aqsa mosque marks the spot for:
a) The Mairaj b) The conquest of Jerusalem c) Maidan e Hashar
8. Name 4 ceramics objects are used in a home?

9. The Renaissance in Europe revived
a) Medieval Art b) Classical Greek art c) Byzantine art
10. Which production house made Pakistan's first animation film?

SECTION D- PERSONAL STATEMENT[10 marks]

In 200 words write about your interests, your reasons for applying to this programme, and why you are a suitable candidate.



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